



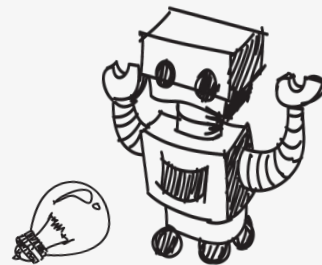
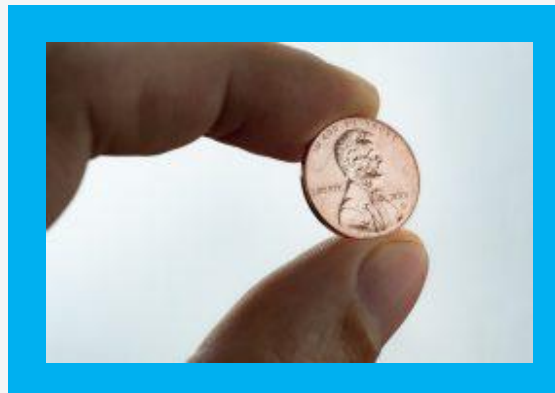
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TRYEngineering



Lesson Plan:

Can You Copperplate?



The Design Challenge



The Design Challenge

You are part of a team of engineers given the challenge of applying a copper surface to another metal. You can choose the metal item(s) you want to plate and also the chemical solution and timing you think will work best. You will develop two different methods and see which works the best.



Defining the Challenge: Criteria & Constraints

Criteria

- Must develop two different copper plating methods
- Must use a glass container

Constraints

- Use only the materials provided.



Material

Safety Note:

- Have students wear rubber gloves when removing the materials from the solution or when disposing of the solution. This activity should be done in a well-ventilated area as the solution can give off an odor after the plating process.
- Do not use valuable coins, as the finish will be altered and may impact collectible coin value.
- Students should not drink the lemon juice or vinegar solution either before or after coins have been submerged.



Material

Required Materials (per team)

- Rubber gloves
- Glass jars (jelly or canning jars work well)
- 25 pennies, euros, or any other coin with copper coating

Required Materials (Table of Possibilities)

- | | |
|--|----------------|
| • Iron nails, screws or bolts (not galvanized) | • Baking soda |
| • Salt | • Scouring pad |
| • White/clear vinegar | • Water |
| • Lemon juice | |
| • Orange juice | |



Testing Materials and Process

Testing Material

- Rubber gloves
- Water source
- Bucket or sink area
- Hundreds of dirty pennies, euros or other coins or materials with a high copper surface content

Testing Process

Several methods will be successful at removing a layer of copper from the pennies or other copper surfaced items and transferring the copper to



Testing Materials and Process

- Remove the iron item and use a scouring pad to remove some of the coating and then place back in the jar.
- Add the coins and let the solution sit for 15 minutes.
- The coins should be shiny and the iron item should have a thin coating of copper.

Dispose of solutions in a sink (they will likely have a strong smell). If the pennies are not rinsed in water after the testing, they will turn bluegreen after a few days.



Testing Materials and Process

another metal item. See a suggested solution below. Consider if you want to provide these methods to the teams or whether you would like teams to come up with a solution on their own. Be sure to review and supervise ALL solutions developed for safety.

- Solution:
 - Put 25 pennies (or other coins or materials with high external copper content) into a glass jar with 1/2 cup (125 ml) of white vinegar and 1/4 teaspoon (1ml) of salt.
 - Let the solution sit for 5 minutes, then add an iron nail, screw, or other item (not galvanized) for another 5 minutes.

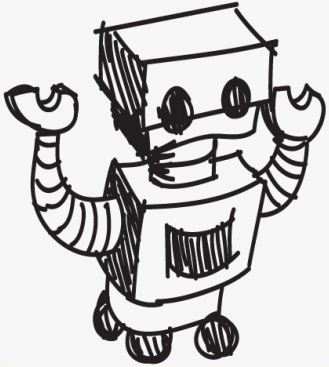


Consider...

- Before you get started, consider looking at several different screws or nails with different finishes and ask them why different finishes are manufactured.



Reflect & Debrief



Reflection

- Was your team able to copperplate a metal item? What factors do you think contributed to the success or failure of your method?
- If you found you needed to make changes to your method after listening to the methods planned by other teams, describe why your team decided to make revisions.
- Which method that another team adopted was the most successful? Why do you think this method worked so well?
- Do you think that this activity was more rewarding to do as a team, or would you have preferred to work alone on it? Why?

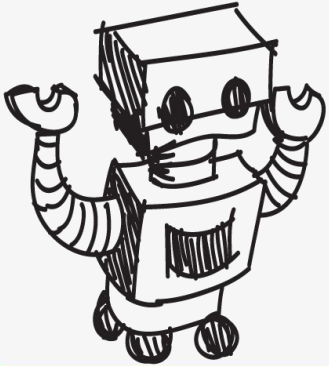


Reflection

- Do you think that chemical engineers have to make many attempts to achieve a goal? What do you think it would be like to fail over and over before having success?
- What industry or business do you think might want to use the method you developed?



Engineering Design Process



The Engineering Design Process



Learn about the engineering design process (EDP). The process engineers use to solve problems.
(Video 1:47)



Source: TeachEngineering YouTube Channel <http://www.youtube.com/watch?v=b0ISWaNoz-c>

Engineering Design Process

- Divide into teams
- Review the challenge and criteria & constraints
- Brainstorm possible solutions (sketch while you brainstorm!)
- Choose best solution and build a prototype
- Test then redesign until solution is optimized
- Reflect as a team and debrief as a class

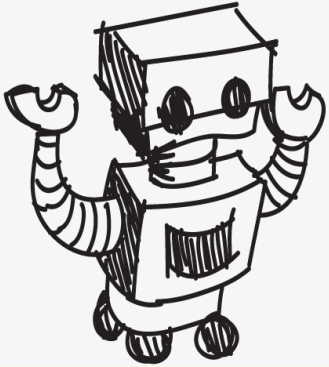


Productive Failure

- The engineering design process involves productive failure: test, fail, redesign. Iterate again and again until you have the best possible solution.
- It is important to document iterations to keep track of each redesign. Use the engineering notebook to sketch ideas, document iterations and any measurement and/or calculations.
- It's also important to showcase the fact that there can be multiple solutions to the same problem. There's no one "right" solution.



Vocabulary



Vocabulary

- Chemical: Any substance (as an acid) that is formed when two or more other substances act upon one another or that is used to produce a change in another substance.
- Constraints: Limitations with material, time, size of team, etc.
- Copper: A reddish brown metal that is one of the chemical elements
- Copperplate: Applying a copper surface to another metal.
- Criteria: Conditions that the design must satisfy like its overall size, etc.
- Engineers: Inventors and problem-solvers of the world. Twenty-five major specialties are recognized in engineering ([see infographic](#)).

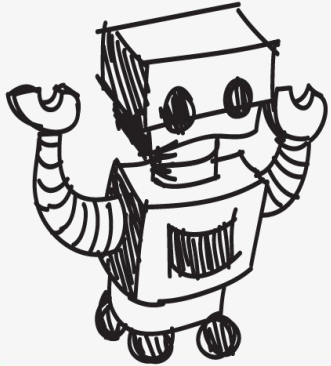


Vocabulary

- Engineering Design Process: Process engineers use to solve problems.
- Engineering Habits of Mind (EHM): Six unique ways that engineers think.
- Iteration: Test & redesign is one iteration. Repeat (multiple iterations).
- Prototype: A working model of the solution to be tested.
- Solution: A mixture of two or more substances that stays evenly mixed.



Dig Deeper



Dig Deeper into the Topic

Internet Connections

- NASA Corrosion Technology Laboratory (<http://corrosion.ksc.nasa.gov>)

Recommended Reading

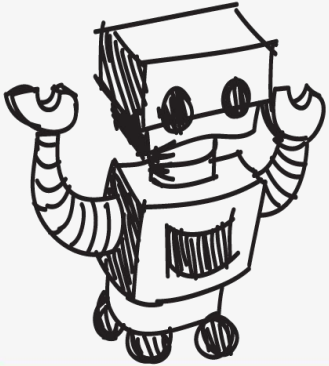
- Electroplating Engineering Handbook (ISBN: 978- 1475708561)
- The Polishing and Plating of Metals (ISBN: 978- 1246867176)
- Electro-deposition of Metals (ISBN: 978- 1176590250)

Writing Activity

Write an essay or a paragraph about why nails used in construction are galvanized.



Engineering Fields



What is Engineering?



Learn about engineering and how engineers are creative problem solvers and innovators who work to make the world a better place.

(Video 3:43)



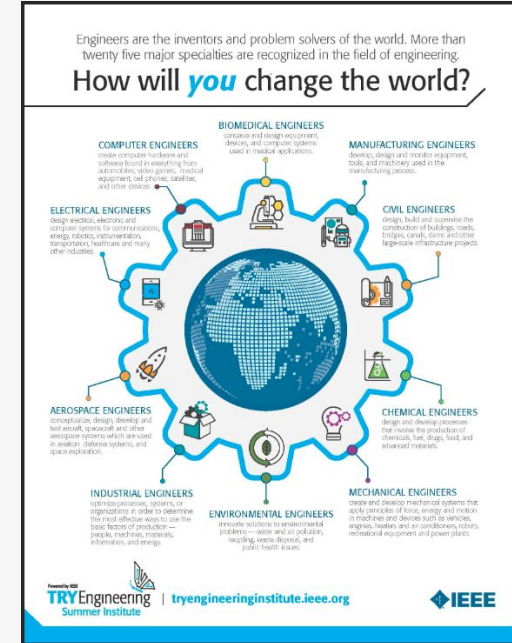
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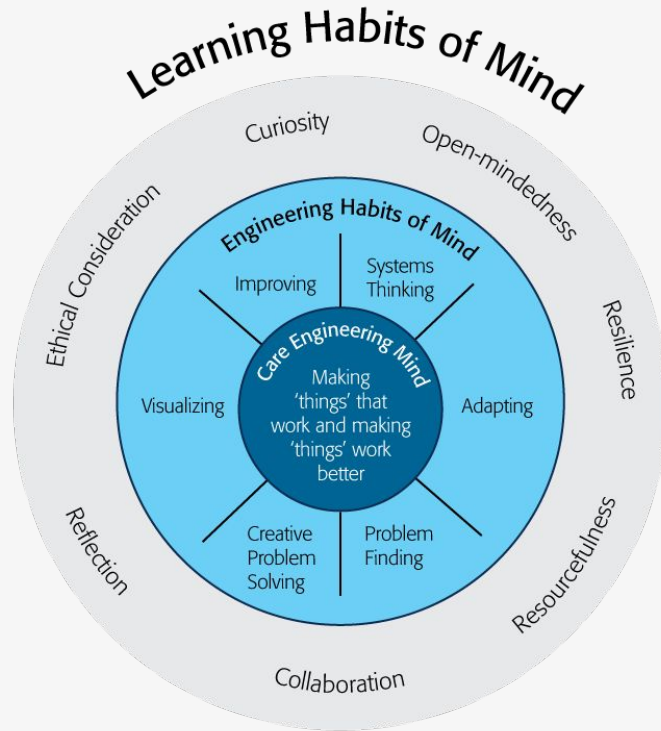


Related Engineering Fields

- There are several types of engineering fields that are involved with chemical materials or even bio materials. Here are just some of the related engineering fields.
 - [Chemical Engineering](#)
 - [Bioengineering](#)
- Download the [Engineering Fields Infographic](#)
How will **YOU** change the world?



Engineering Habits of Mind



Engineering Habits of Mind (EHM) is about how engineers think everyday. The Core Engineering Mind is about making things that work and making them work better.

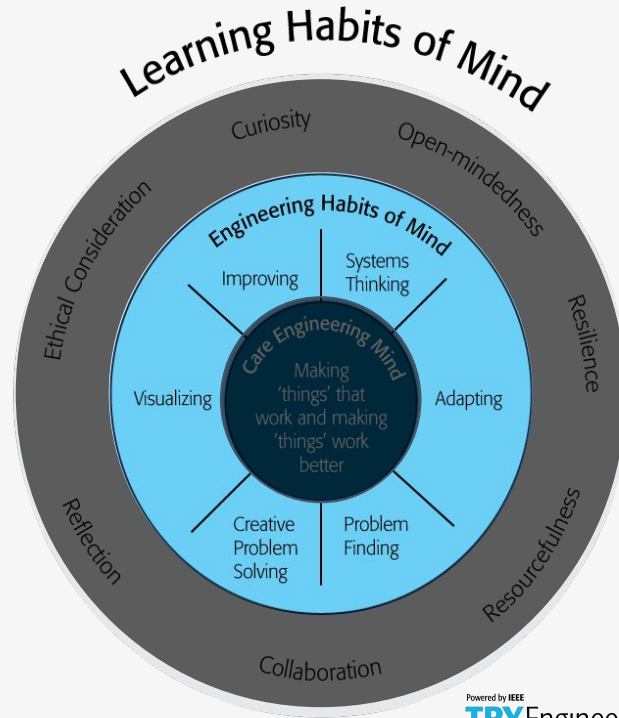
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<https://online-journals.org/index.php/i-jep/article/view/5366>



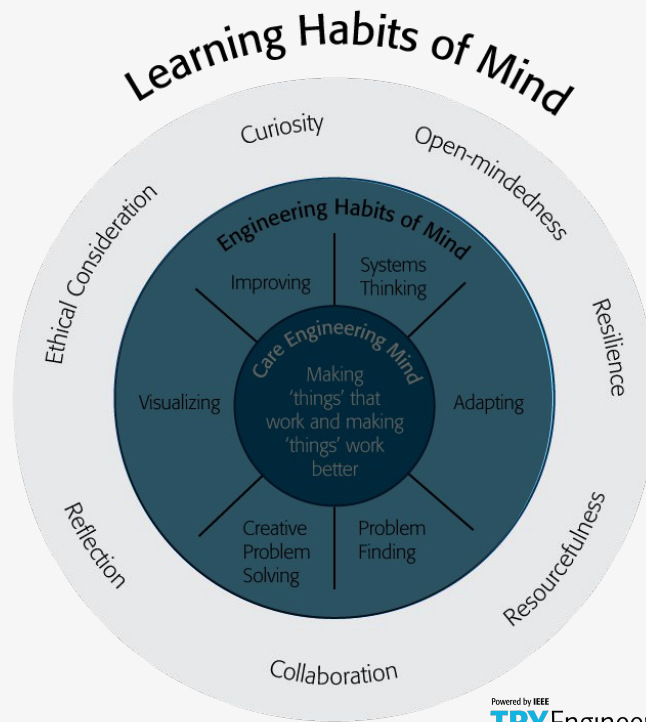
Engineering Habits of Mind Checklist

- ❑ Systems thinking
- ❑ Problem-finding
- ❑ Visualising
- ❑ Improving
- ❑ Creative problem-solving
- ❑ Adapting



Learning Habits of Mind Checklist

- ❑ Open-mindedness
- ❑ Resilience
- ❑ Resourcefulness
- ❑ Collaboration
- ❑ Reflection
- ❑ Ethical Consideration
- ❑ Curiosity



Greatest Engineering Achievements of the 20th Century



Greatest Engineering Achievements OF THE 20TH CENTURY

Welcome!

How many of the 20th century's greatest engineering achievements will you use today? A car? Computer? Telephone? Explore our list of the top 20 achievements and learn how engineering shaped a century and changed the world.

1. Electrification
2. Automobile
3. Airplane
4. Water Supply and Distribution
5. Electronics
6. Radio and Television
7. Agricultural Mechanization
8. Computers
9. Telephone
10. Air Conditioning and Refrigeration

11. Highways
12. Spacecraft
13. Internet
14. Imaging
15. Household Appliances
16. Health Technologies
17. Petroleum and Petrochemical Technologies
18. Laser and Fiber Optics
19. Nuclear Technologies
20. High-performance Materials

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Source: <http://www.greatachievements.org/>

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Learn more about how engineers make the world a better place



The banner features the NAE logo (three interlocking puzzle pieces in blue, green, and yellow) and the text "NAE GRAND CHALLENGES FOR ENGINEERING" and "NATIONAL ACADEMY OF ENGINEERING". Navigation buttons for "Challenges", "News", and "Community" are in green. The main visual is a green puzzle piece with a nuclear fusion icon, set against a background of glowing green lines and dots. Below the puzzle piece, the text "Provide energy from fusion" is displayed, followed by a paragraph about scaling up fusion. A row of 15 diamond-shaped icons represents various engineering challenges, including a smartphone, VR, a lightbulb, a bridge, a water drop, a nuclear symbol, a CO2 canister, a microscope, a brain, a laptop, a padlock, a gear, a circular arrow, and a DNA helix.

NAE GRAND CHALLENGES
FOR ENGINEERING
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Challenges News Community

Provide energy from fusion

Human-engineered fusion has been demonstrated on a small scale. The challenge is to scale up the process to commercial proportions, in an efficient, economical, and environmentally benign way.



For more engineering lesson plans and
resources like games, engineering careers,
and STEM opportunities visit IEEE's
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