



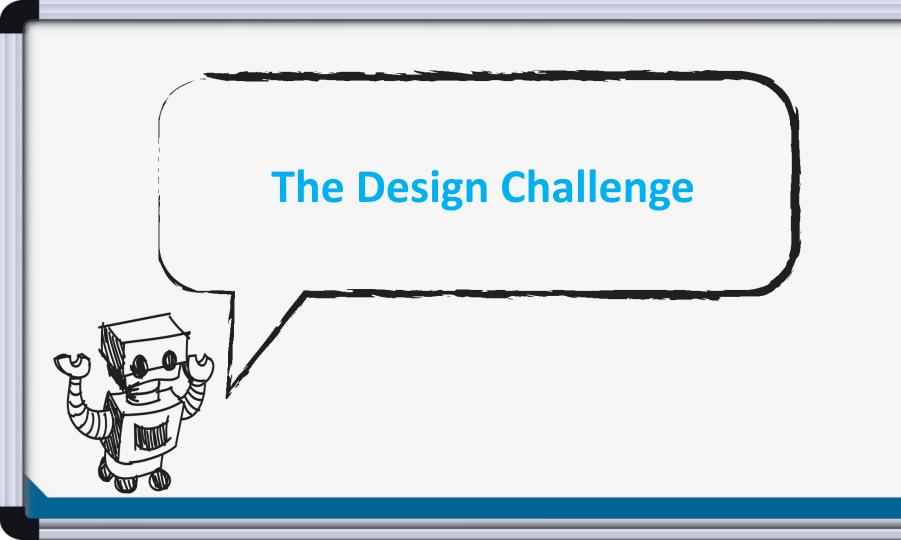
Lesson Plan:

Build a Big Wheel









The Design Challenge

 You are a team of engineers working together to design and build a big wheel (aka Ferris wheel).







Defining the Challenge: Criteria & Constraints

Criteria

Wheel must turn

Constraints

- Must use only the materials provided.
- May trade unlimited materials with other teams.







Material

Required for Build

- Pasta (several bags in various shapes)
- String
- Glue

Optional Materials (Trading/Table of Possibilities)

- Paperclips
- Paper
- Cardboard



Cardboard Tubes (paper towels/toilet paper)





Testing Material Process

Testing Material

4-8 Teabags

Testing Process

Test each design by having the student team demonstrate how their wheel turns. As an added challenge, you can have the teams attach teabags to their design to act as seats.







Consider...

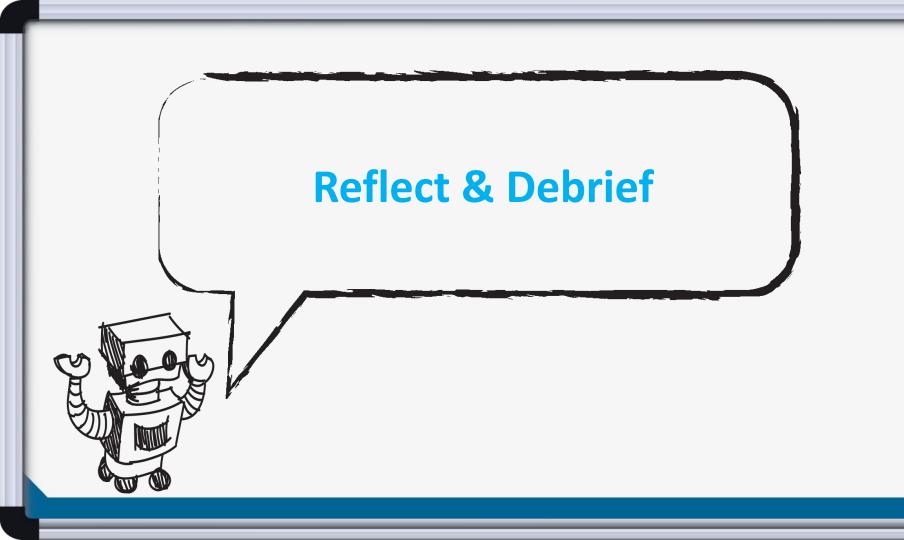
Before you get started building, discuss how the London Eye works. Also see the topics in the Background Concepts section.

https://adventure.howstuffworks.com/london-eye.htm









Reflection

- Did you succeed in creating a "big wheel" that could turn? If not, why
 did it fail?
- Did you need to request additional or different shapes of pasta while building the wheel? If so, what happened between the design (drawing) and the actual construction that changed your material needs?
- Do you think that engineers have to adapt their original plans during the manufacturing process? Why might they?
- If you had to do it all over again, how would your planned design change? Why?







Reflection

- What designs or methods did you see other teams try that you thought worked well?
- Did you find that there were many designs in your classroom that met the project goal? What does this tell you about engineering plans?
- Do you think you would have been able to complete this project easier if you were working alone? Explain...
- How do you think the engineering designs for "big wheels" have changed over time?
- What impact has the development of new materials had on the engineering plans for "big wheels?"







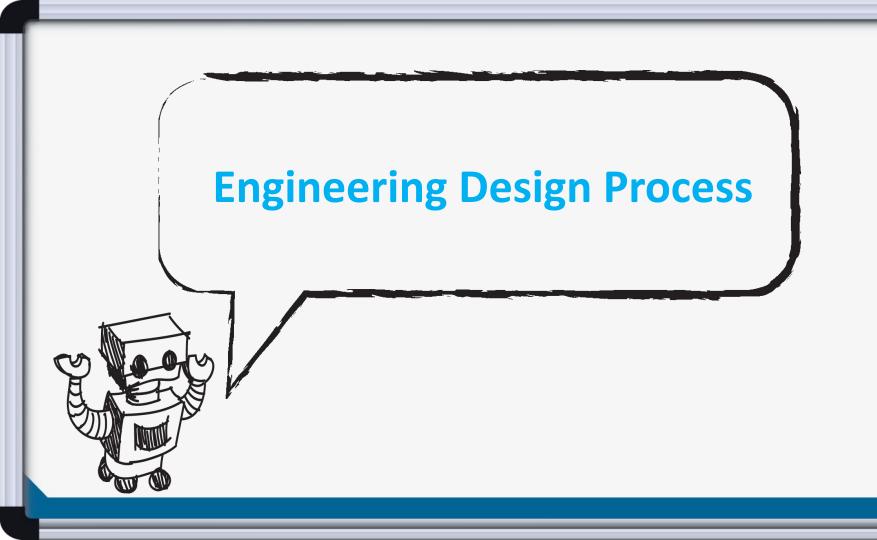
Reflection

- How have these engineering improvements changed the experience of those riding on the "big wheels?"
- What engineering considerations are needed in big wheel design to accommodate riders in wheelchairs?
- Do you think that the expectations of riders have impacted the designs of "big









The Engineering Design Process



Learn about the engineering design process (EDP). The process engineers use to solve problems.

(Video 1:47)







Engineering Design Process

- Divide into teams
- Review the challenge and criteria
 & constraints
- Brainstorm possible solutions (sketch while you brainstorm!)
- Choose best solution and build a prototype
- Test then redesign until solution is optimized
- Reflect as a team and debrief as a class









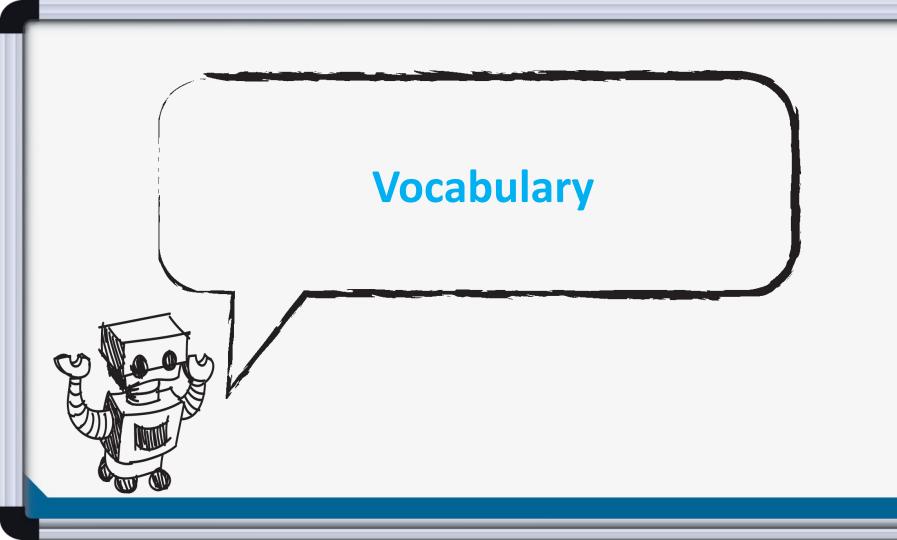
Productive Failure

- The engineering design process involves productive failure: test, fail, redesign. Iterate again and again until you have the best possible solution.
- It is important to document iterations to keep track of each redesign. Use the engineering notebook to sketch ideas, document iterations and any measurement and/or calculations.
- It's also important to showcase the fact that there can be multiple solutions to the same problem. There's no one "right" solution.









Vocabulary

- Big wheel: An amusement-park or fairground ride consisting of a giant vertical revolving wheel with passenger cars suspended on its outer edge (also known as a Ferris Wheel)
- Central hub: Middle of wheel connecting the spindle and spokes.
- Constraints: Limitations with material, time, size of team, etc.
- Criteria: Conditions that the design must satisfy like its overall size, etc.
- Engineers: Inventors and problem-solvers of the world. Twenty-five major specialties are recognized in engineering (see infographic).
- Engineering Design Process: Process engineers use to solve problems.







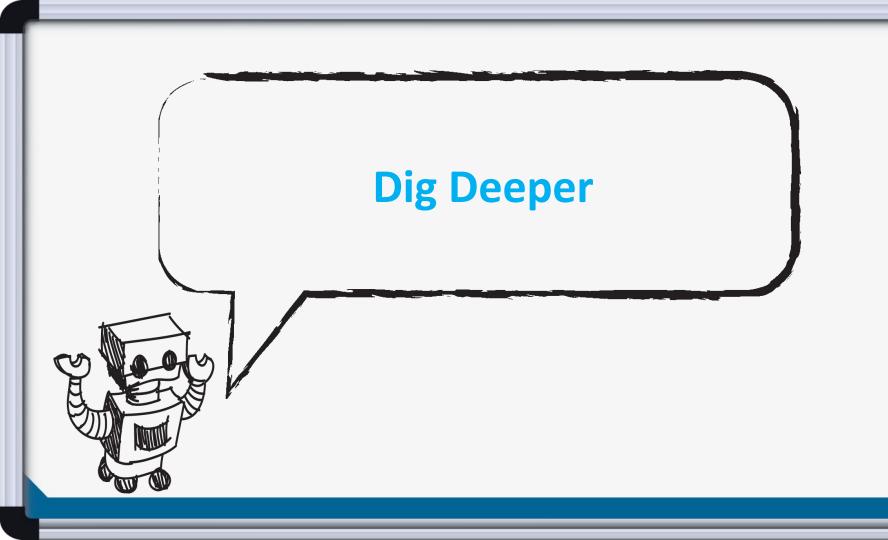
Vocabulary

- Engineering Habits of Mind (EHM): Six unique ways that engineers think.
- Iteration: Test & redesign is one iteration. Repeat (multiple iterations).
- Prototype: A working model of the solution to be tested.
- Spindle: A slender rounded rod with tapered ends where the spokes attach.
- Spokes: Each of the bars or wire rods connecting the center of a wheel to its outer edge









Dig Deeper into the Topic

Internet Connections

- London Eye (United Kingdom) (www.londoneye.com)
- Singapore Flyer (Singapore) (www.singaporeflyer.com)

Recommended Reading

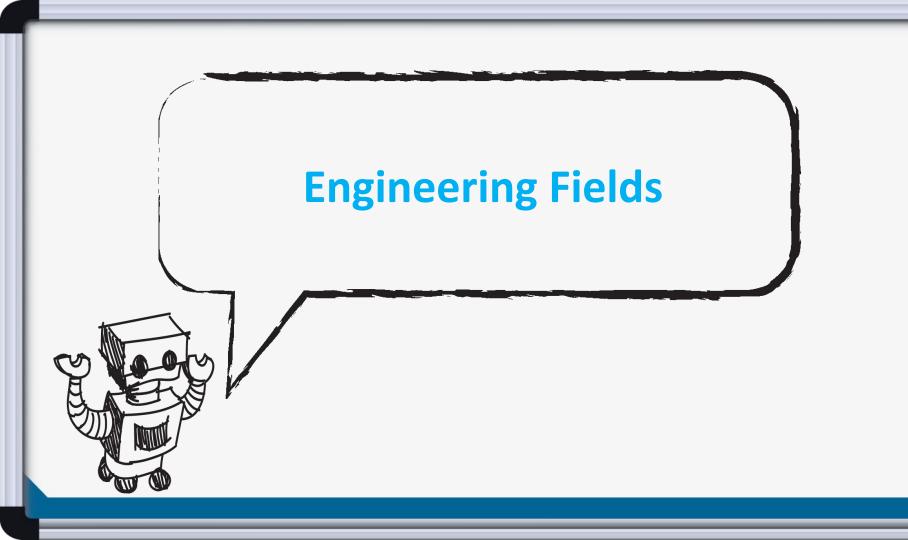
- The 50 Biggest Ferris Wheels Ever Built (ISBN: 978-1517634704)
- Ferris Wheels: An Illustrated History (ISBN: 978-0879725327)
- The Fantastic Ferris Wheel: The Story of Inventor George Ferris (ISBN: 978-1627790727)

Writing Activity



• Write an essay or a paragraph about the engineering challenges faced during the construction of either the London Eye or the Singapore Flyer.





What is Engineering?



Learn about engineering and how engineers are creative problem solvers and innovators who work to make the world a better place. (Video 3:43)







Related Engineering Fields

- There are several types of engineering fields that are involved with Ferris wheel engineering and design. Here are just some of the related engineering fields.
 - Civil engineering
 - Mechanical Engineering
 - Electrical Engineering
- Download the <u>Engineering Fields Infographic</u> How will <u>YOU</u> change the world?

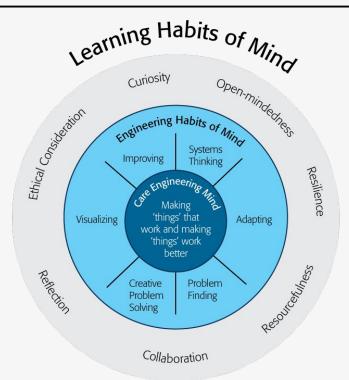








Engineering Habits of Mind



Engineering Habits of Mind (EHM) is about how engineers think everyday. The Core Engineering Mind is about making things that work and making them work better.

Source:

https://online-journals.org/index.php/i-jep/article/view/5366)

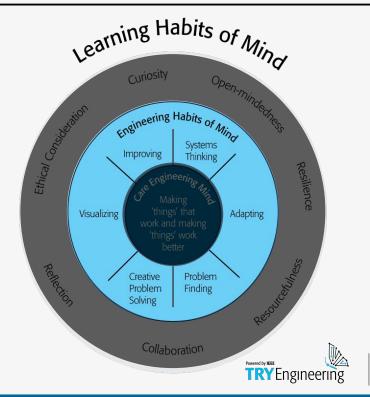






Engineering Habits of Mind Checklist

- Systems thinking
- Problem-finding
- Visualising
- Improving
- Creative problem-solving
- Adapting

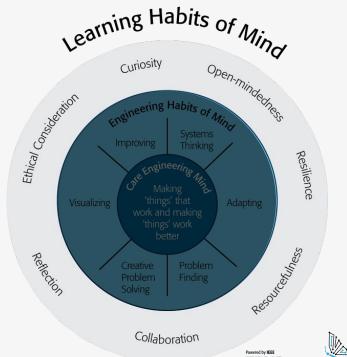






Learning Habits of Mind Checklist

- **Open-mindedness**
- Resilience
- Resourcefulness
- Collaboration
- Reflection
- **Ethical Consideration**
- **Curiosity**

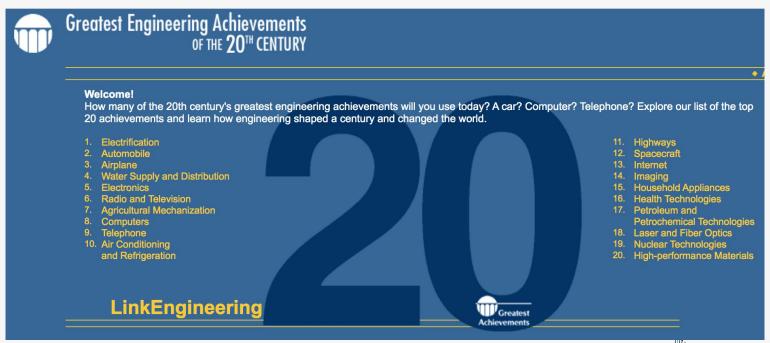




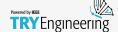




Greatest Engineering Achievements of the 20th Century









Learn more about how engineers make the world a better place









For more engineering lesson plans and resources like games, engineering careers, and STEM opportunities visit IEEE's TryEngineering.org

